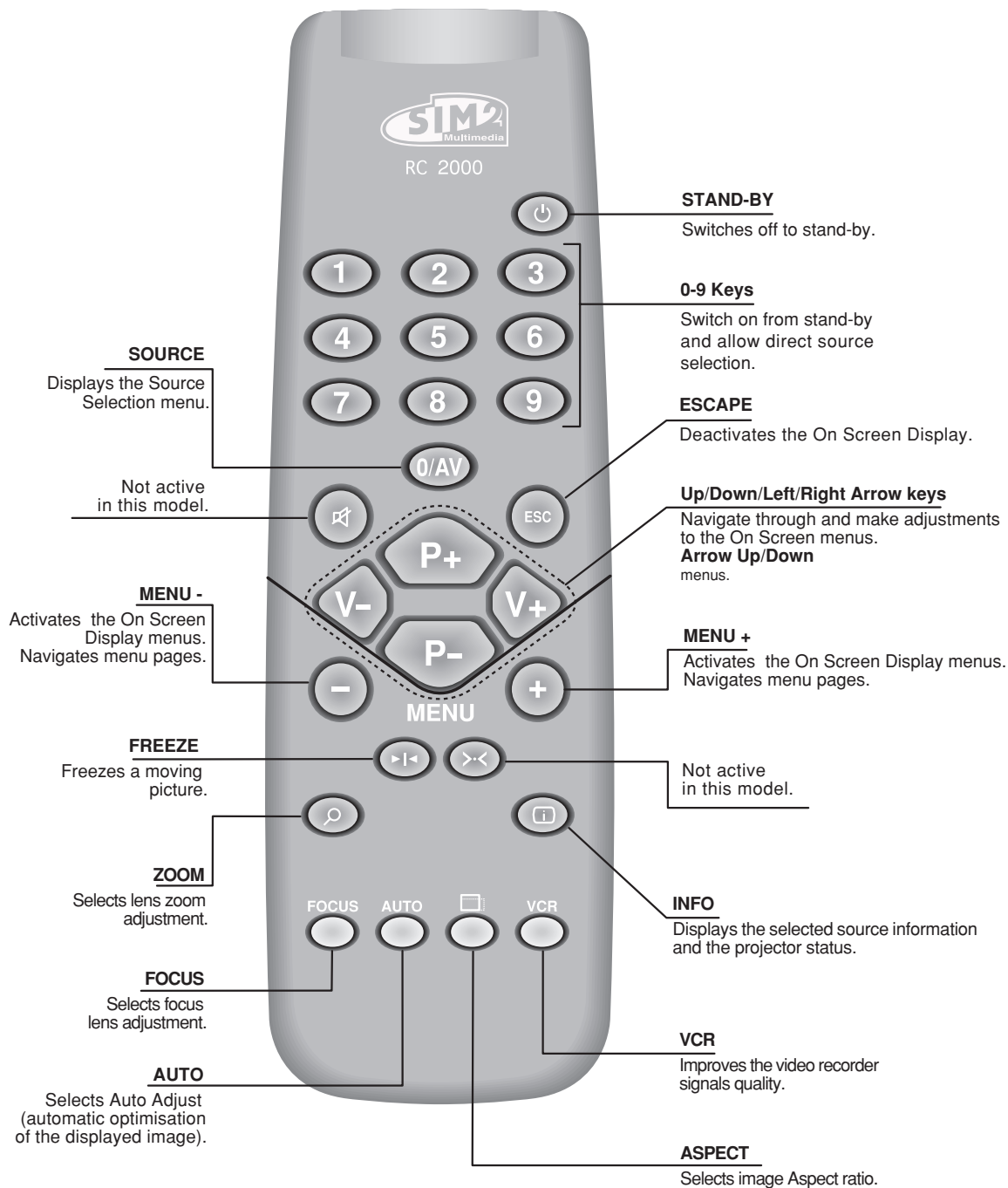


DOMiNO
by SIM2

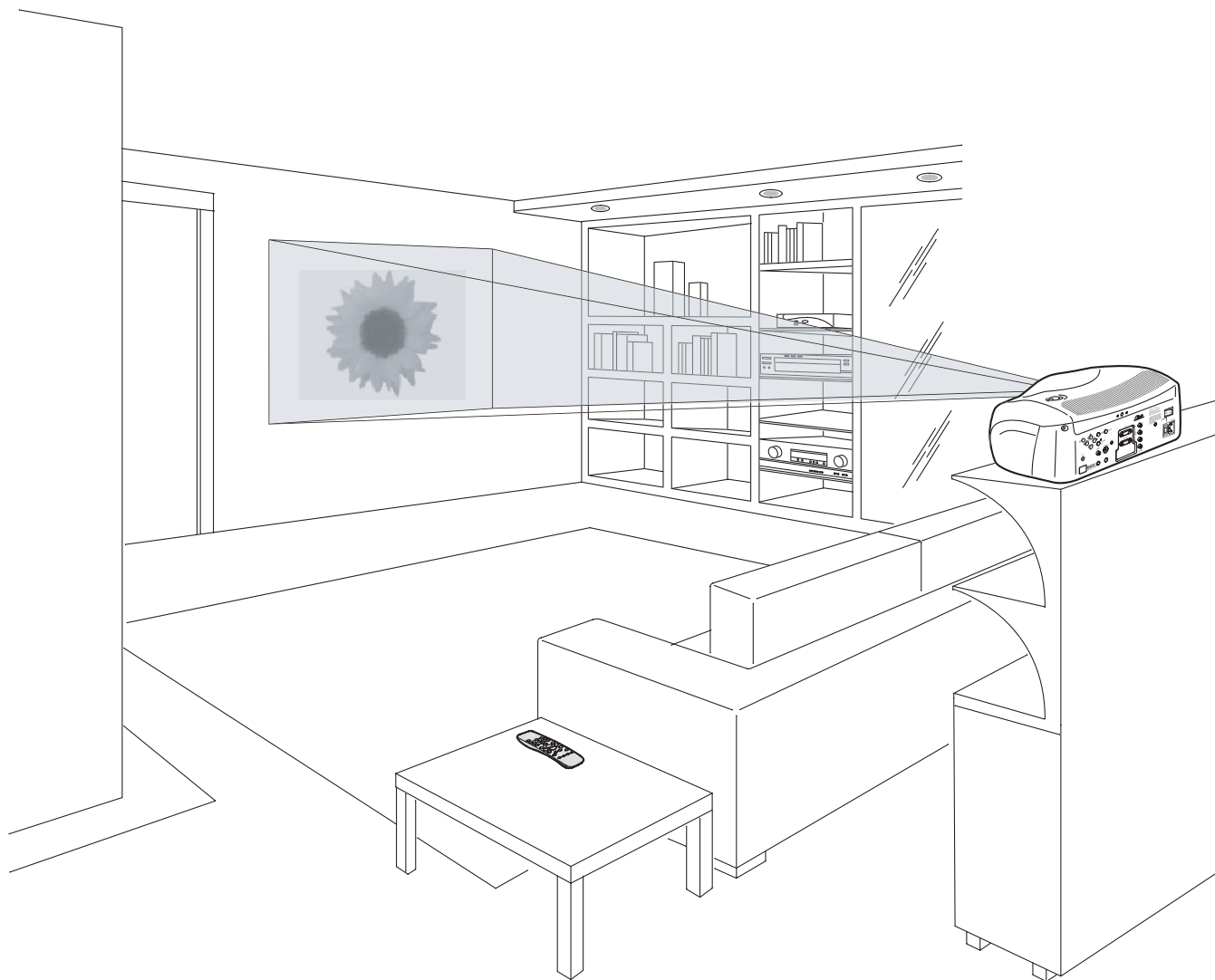
Installation manual





1 INTRODUCTION

Congratulations and thank you for choosing a *DOMINO* projector, a **SIM2 Multimedia SpA** product (**Fig. 1**).

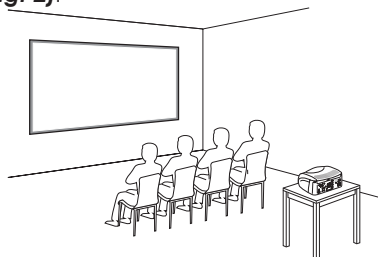


**Fig. 1**

Using the very latest in DLP™ technology, this projector has been designed specifically for high quality “Home Cinema” applications.

Sophisticated digital processing and a wide choice of inputs enable the connection of a variety of sources such as DVD players, analogue and digital VCRs, analogue and digital satellite receivers and personal computers etc.

The long throw zoom lens allows the position of the projector to be located behind the viewer, thus reproducing a cinema-like installation (**Fig. 2**).

**Fig. 2**

A sophisticated proprietary optical system, coupled with a high performance zoom lens ensures high contrast images, superior uniformity and edge-to-edge definition.

A new 6-segment colour wheel dramatically reduces the so called “rainbow effect” and gives a better contrast, better colorimetry and a lower black level to the image.

The renowned DCDi™ technology is adopted for deinterlacing: conversion from interlaced to progressive produces a smooth and natural image, without flickering, loss of vertical resolution and jaggedness along diagonal lines.

The low-noise ventilation system – with variable speed fans – ensures appropriate cooling and maximizes projector reliability.

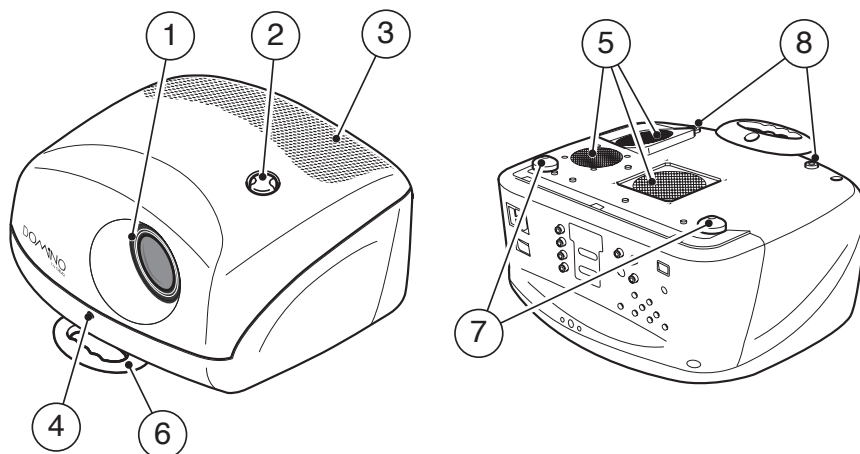
To fully appreciate your new projector we recommend the use of a good quality screen and surround-sound system. Contact your nearest authorized **SIM2 Multimedia** dealer for further details.

SIM2 carries out comprehensive functional testing in order to guarantee the maximum product quality.

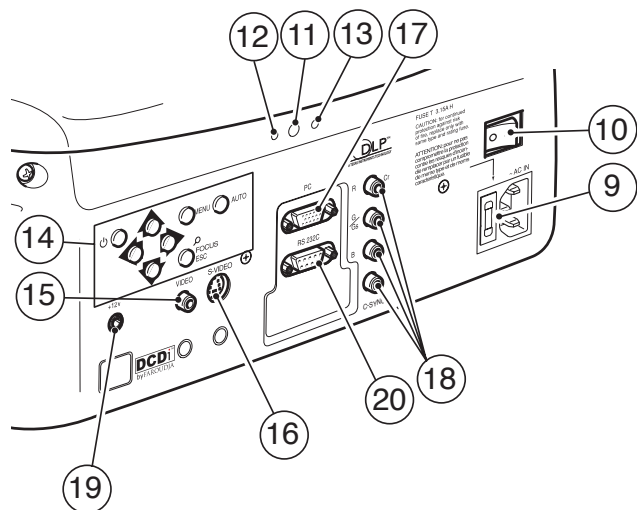
For this reason, when you start using the product lamp operating hours may already be at between 30 and 60.

In addition to the regular tests, the Quality Control department performs additional statistical tests at the time of shipment.

In this case the packing may show signs of having been opened, and the accumulated lamp operating hours may be slightly higher than the hours associated with the standard tests.



- 1 Projection lens
- 2 Lens shift knob
- 3 Cooling air inlet vents
- 4 Remote control IR sensor
- 5 Cooling air outlet vents
- 6 Adjustable carry-handle
- 7 Adjustable levelling feet
- 8 Ceiling/wall bracket fixing holes



- 9 Fused power socket
- 10 Main power switch
- 11 Remote control rear IR sensor
- 12 Green LED
- 13 Red LED
- 14 Rear keyboard pad
- 15 Composite video input
- 16 S-Video input
- 17 VGA input
- 18 RGB / YCrCb input
- 19 12Vdc screen output
- 20 RS232 interface connector

2 IMPORTANT SAFETY INSTRUCTIONS



This symbol indicates the presence of important instructions regarding use and maintenance of the product.



This symbol indicates the possible electric shock hazard associated with uninsulated live components in the interior of the unit.

ATTENTION:

To reduce the risk of electric shock, disconnect the power supply cable on the rear panel before removing the top cover of the projector. Refer to trained, authorised personnel for technical assistance.

LAMP WARNING:

If the lamp should suddenly break with a loud bang, air the room thoroughly before using it. Do not replace the lamp: seek qualified technical assistance from your nearest Dealer.

ENVIRONMENTAL INFORMATION:

The product you have purchased contains extracted natural resources that have been used in the manufacturing process. This product may contain substances known to be hazardous to the environment or to human health. To prevent releases of harmful substances into the environment and to maximize the use of natural resources, SIM2 Multimedia provides the following information on how you can responsibly recycle or reuse most of the materials in your "end of life" product. Waste Electrical and Electronic Equipment (commonly known as WEE) should never be disposed of in the municipal waste stream (residential garbage collection). The "Crossed-Out-Waste Bin" label affixed to this product is in your reminder to dispose of your "End of Life" product properly. Substances such as glass, plastic, and certain chemical compounds are highly recoverable, recyclable, and reusable. You can do your part for the environment by following these simple steps:

1. When your electrical or electronic equipment is no longer useful to you, "take it back" to your local or regional waste collection administration for recycling.
2. In some cases, your "end of life" product may be "traded in" for credit towards the purchase of new SIM2 Multimedia equipment. Call SIM2 Multimedia to see if this program is available in your area.
3. If you need further assistance in recycling. Reusing, or trading in your "end of life" product, you may contact us at the Customer Care number listed in your products user guide and we will be glad to help you with our effort.

Finally, we suggest that you practice other environmentally friendly actions by understanding and using the energy-saving features of this products (where applicable), recycling the inner and outer packaging (including shipping containers) this product was delivered in, and by disposing of a or recycling used properly.

With your help, we can reduce the amount of natural resources needed to produce electrical and electronic equipment, minimize the use of landfills for the disposal of "end of life" products, and generally improve our quality of life by ensuring that potentially hazardous substances are not released into the environment and are disposed of properly.



Please follow carefully the warnings listed below, to ensure safe and long term performance of your projector.

- Connect the projector to a power supply with a nominal voltage within the following values: 100-240 Vac, 50/60 Hz, earthed (**Fig. 3**).

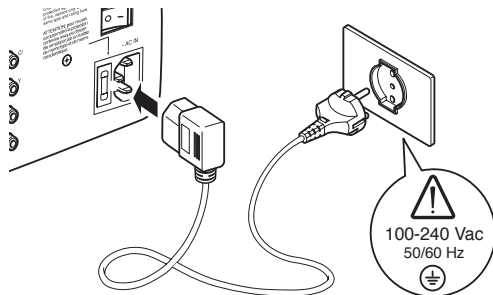


Fig. 3

- The mains plug is the disconnect device. Take care, when installing, that the mains plug and socket outlet are easily accessible. Never pull on the cable to take it out of the socket. If the system is likely to be used for a number of days, disconnect the power cable and other apparatus connected to it.
- To save energy, switch off the projector by using the power switch at the rear; when in stand-by (red light on) the projector continues to draw a minimal amount of power.
- Only replace the safety fuse (on the power socket at the rear of projector) with a fuse identical in type and characteristics (T 3.15A H) (**Fig. 4**).

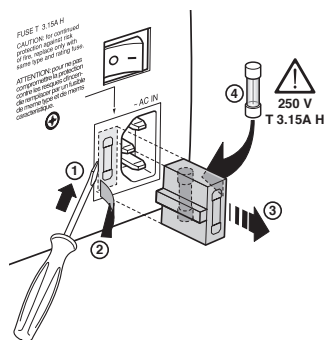


Fig. 4

- Do not switch on your projector when flammable liquids or fumes are present. Do not pour or drop fluids in the vents.
- Do not use the projector when the room temperature is above 35°C (95°F).
- Do not obstruct the cooling air inlets on the top cover, or the air outlets underneath the projector.
- Do not switch on the projector if it is standing on soft surfaces such as cushions, pillows, blankets, mattresses and carpets: the air cooling outlets underneath could become obstructed.
- Do not switch-on the projector if it is standing on surfaces sensitive to heat, as this may result in damage caused by the hot air outlets underneath. Should this be unavoidable take extra precaution of protecting the surfaces with a layer of heat resistant material.
- Intense Light Source! Do not stare directly into the projection lens as possible eye damage could result. Be especially careful that children do not stare directly into the beam.
- Do not open the projector's cover; no user serviceable parts are inside. Refer servicing to qualified service personnel. Opening the projector's cover will invalidate warranty.
- Take care not to shake the projector whilst carrying it by the handle.
- Always position the projector away from direct heat sources.
- Do not touch the surface of the projection lens.
- The projector must be positioned on a stable, suitable platform or be installed using a bracket for fixed ceiling or wall installation. Do not rest the projector on the side panels or on the rear panel when in operation.
- Take care to position cables safely, especially in dark places, in order to avoid a trip hazard.
- For installations using a ceiling or wall-mounted bracket, carefully follow the installation and safety instructions provided with the bracket's literature.

- Please remove batteries from the remote control if not in use for a long period of time.
- A special EVC socket on the projector's rear panel will allow connection to the optional Remote Input Interface (a special cable is required).
This is not to be confused with a VESA "Plug & Display".
Never connect a computer to this socket, as the projector and the computer may be damaged.

3 PACKAGING AND CONTENTS

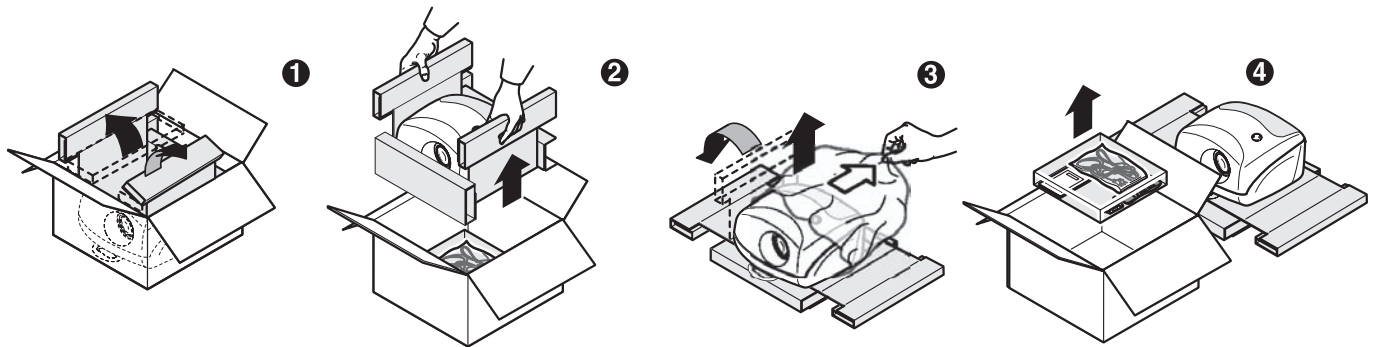


Fig. 5

The carton should contain the following:

- the projector
- the remote control
- four 1.5V AAA batteries (for remote control)
- three power cables (EU, UK, USA)
- the user manual.

To unpack the projector safely and easily please follow steps 1 to 4, as per drawing **(Fig. 5)**.

It is recommended that the carton and packaging is retained for future use and in the unlikely event that your projector needs to be returned for repair.

4 INSTALLATION

Position the projector on a stable, suitable platform or utilise the optional bracket for a fixed ceiling or wall installation.

CAUTION: In the case of ceiling or wall mounting using a suspension bracket, follow the instructions carefully and comply with the safety standards you will find in the box together with the bracket. If you use a bracket different to the one supplied by SIM2 Multimedia, you must make sure that the projector is at least 65 mm (2-9/16 inch) from the ceiling and that the bracket is not obstructing the air vents on the lid and on the bottom of the projector.

Adjust the feet underneath to obtain a level position, lining up the base of the projected image to the base of the projection screen (Fig. 6).

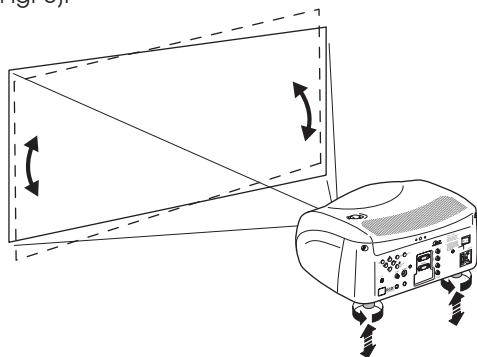


Fig. 6

Position the projector the desired distance from the screen: the size of the projected image is determined by the distance from the lens of the projector to the screen and the zoom setting. See "Appendix C": Projection distances" for more information.

Use the motorised lens zoom to adjust the image size and the motorised lens focus to achieve maximum clarity. With optimum focus you should be able to clearly see each single pixel when within close proximity to the screen (Fig. 7).

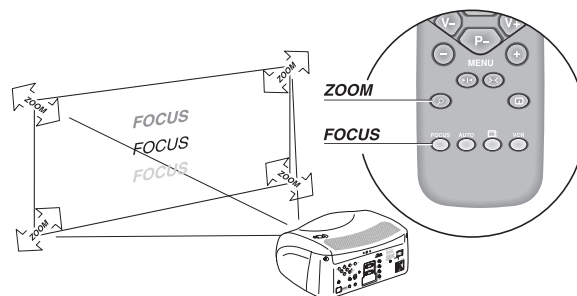


Fig. 7

The manual lens shift adjustment allows the projected image to be moved vertically, up or down, in relation to the centre of the screen; the maximum adjustment being equal to half the height of the image in either direction (Fig. 8).

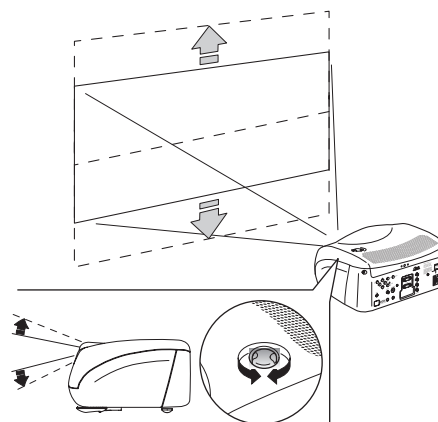


Fig. 8

In the event you are unable to centre the image within the screen area, tilt the projector until the image is correctly positioned. Any keystone error can be removed by the Keystone adjustment in the Set up menu (Fig. 9).

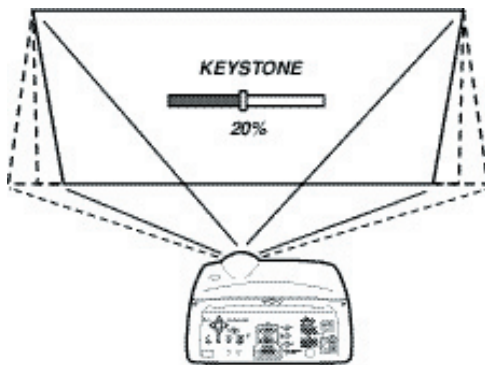


Fig. 9

The Orientation adjustment in the Set up menu will allow the projector to be used for desktop front, ceiling front, desktop rear and ceiling rear installations (**Fig. 10**).

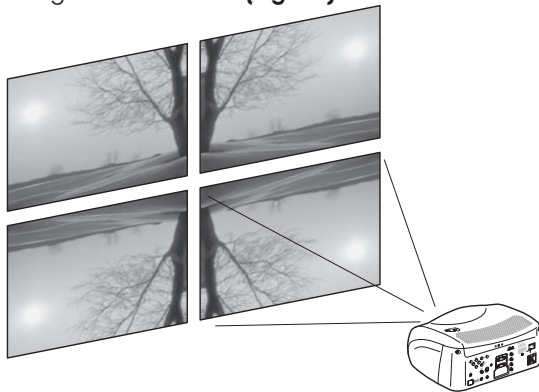


Fig. 10

To activate an electric motorised screen a 12 Volt output is provided at the rear of the projector or with the optional Remote Input Interface. This can be connected to a screen interface unit, which can be supplied by screen manufacturers (**Fig. 11**).

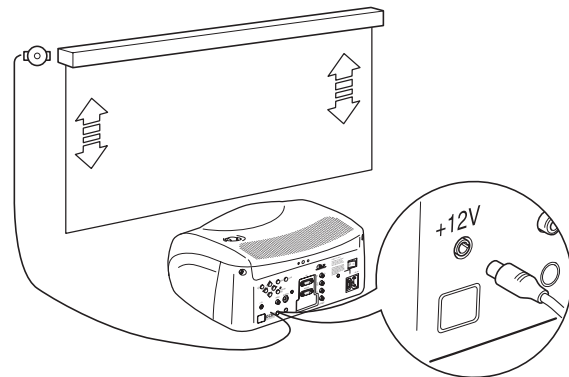


Fig. 11

The output is activated (Voltage: 12 Vdc) when the projector is switched on and is de-activated (no Voltage output) when the projector is in stand-by mode.

For rear projection the screen must be translucent.

For front projection, we recommend the use of screens with low gain specifications (i.e. 1.3 to 2). The use of high gain screens should be avoided due to their limited viewing angle, which is undesirable for a large audience.

Preferably, use a screen with black, non-reflecting borders, which will perfectly frame the projected image.

Avoid light shining directly on the screen during projection as this will reduce contrast and black level detail on the projected image. For the true cinema experience best results are achieved with little or no ambient light.

Furniture and other objects with reflecting surfaces, as well as light coloured walls should be avoided, as they are likely to interfere with the screen's characteristics.

5 SWITCHING ON AND OFF THE PROJECTOR

CAUTION: Connect the projector to a power supply with a nominal voltage within the following values: 100-240 Vac, 50/60 Hz. It must be earthed (*Fig. 12*).

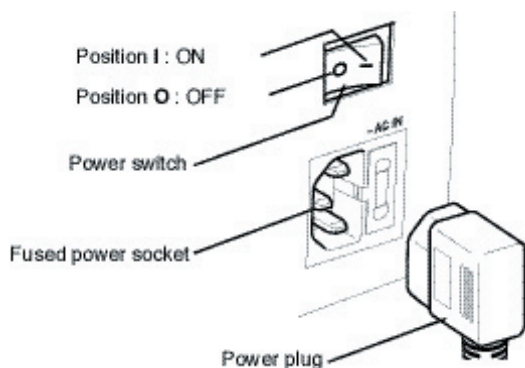


Fig. 12

Upon switch on (in position **I**) the projector will initialise (red and green LEDs on). Followed by stand-by mode (red LED on) **(Fig. 13)**.

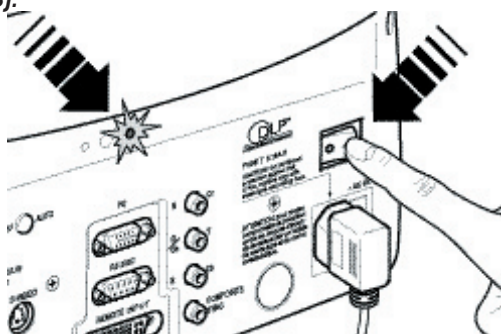


Fig. 13

SWITCH ON FROM STAND-BY

By remote control: press one of **1...9**

By keyboard: press **Up** or **Down Arrow** .

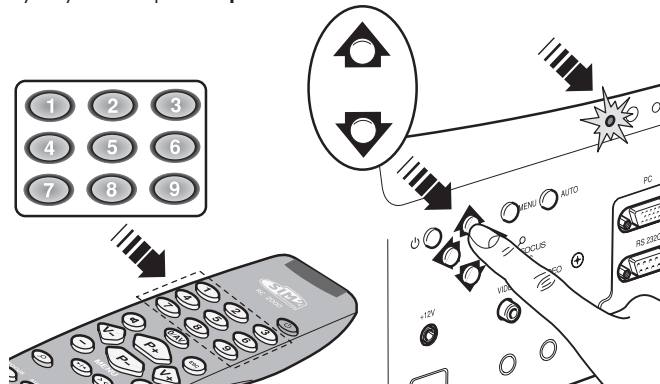


Fig. 14

When switching on from stand-by, the projector will turn on the lamp; after a brief warm up period the image will be displayed (green LED on). The input automatically selected will be the last one memorised prior to switch off (**Fig. 14**).

You may experience difficulties switching on the projector shortly after switching off: the lamp may fail to come on as it is too hot.

Just wait a few minutes to cool it down.

SWITCHING OFF AND RETURNING TO STAND-BY

By remote control: press

By keyboard: press key 

When switching off, the projector goes in to stand-by memorising the input selection at the time of switch-off.
The fans will continue to work until the lamp has cooled down

(red and green LEDs flashing) and will stop automatically after this period.

LED INDICATORS

The LED indicators, located in the top-rear of the projector, provide information about the state of the projector (see table below).

STATE	INDICATORS		NOTES
	GREEN	RED	
POWER OFF	OFF	OFF	The Power is turned off
INITIALIZATION	ON	ON	Power button has been pressed and the software is initialized (15 s)
STANDBY	OFF	ON	Projector is in standby mode
OPERATING	ON	OFF	Projector is on
COOLING LAMP	FLASHING	FLASHING	Projector is powering down; the fans are running to cool the lamp (1 min)
WARNING	FLASHING	OFF	Problems to display one or more source
ERROR	OFF	FLASHING	Internal circuit failure

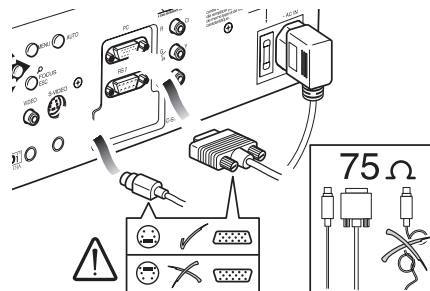
6 CONNECTIONS

To obtain the best performance from your projector, we recommend the use of good quality "video cables" to the various signal sources (75 ohm Impedance).

Poor quality cables will cause inferior picture performance.

For optimum connectivity we recommend you follow these simple steps:

- With exception of coaxial RCA/Phono type connectors, always double-check that the plug is inserted the correct way round to avoid damaging the plugs or the sockets on the projector **(Fig. 15)**..



COMPOSITE VIDEO INPUT

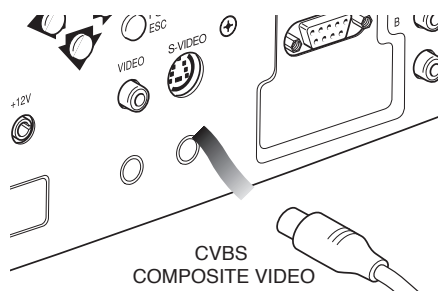


Fig. 16

This input is suitable for a "Composite Video CVBS" via a cable with an RCA/Phono connector (**Fig. 16**).

S-VIDEO INPUT

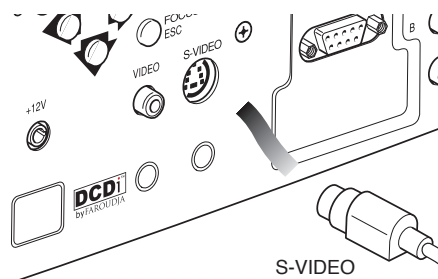


Fig. 17

This input is suitable for equipment fitted with a S-Video output to give improved picture performance (S-VIDEO/S-VHS) Connection is made via a 4-pin mini-DIN (**Fig. 17**).

VGA INPUT

Personal Computers, Video Processors (scalers) and Video Game consoles can be connected to the projector via the HDB 15-Pin (VGA) terminal.

Ensure the output of equipment connected is RGB with one of the following synchronisation options: separate H/V Sync, H+V Composite Sync, (RGsB) composite sync on the green signal (**Fig. 18**). This input accepts a Horizontal Scan Frequency of

between 15-80 kHz and a Vertical frequency of between 40-100 Hz. Computer Resolutions of VGA, SVGA, XGA, SXGA and UXGA can be displayed.

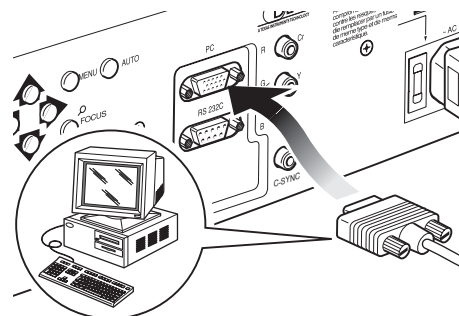


Fig. 18

This input is suitable for a RGB video signal, or for a Component (YCrCb) type, with composite synchronisation on the green signal (RGsB) or on the luminance (Y) signal (YsCrCb) through a cable with RCA/Phono type connector (**Fig. 19**).

Only horizontal scanning frequencies of 15 kHz (standard video resolution) or 32 kHz (high definition video, with progressive scanning) can be applied to this input.

RGB/YCrCb INPUT

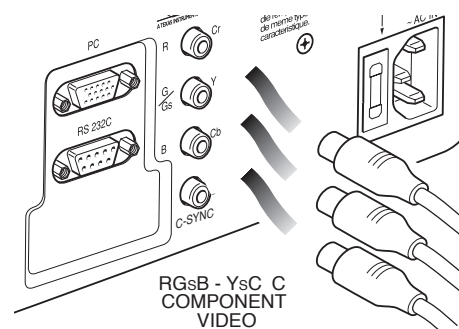


Fig. 19

This input is suitable for a RGB video signal, or for a Component (YCrCb) type, with composite synchronisation on the green signal (RGsB) or on the luminance (Y) signal (YsCrCb) through a cable with RCA/Phono type connector (**Fig. 19**).

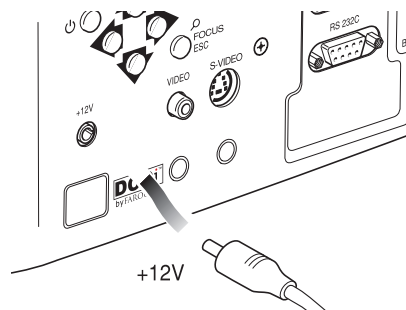


Fig. 15

- Remove cables by the plug and do not pull on the cable itself.
- Avoid tangled cables.
- Position the cables carefully to avoid a trip hazard - especially in low light areas.

Only horizontal scanning frequencies of 15 kHz (standard video resolution) or 32 kHz (high definition video, with progressive scanning) can be applied to this input.

MOTORISED PROJECTION SCREEN OUTPUT

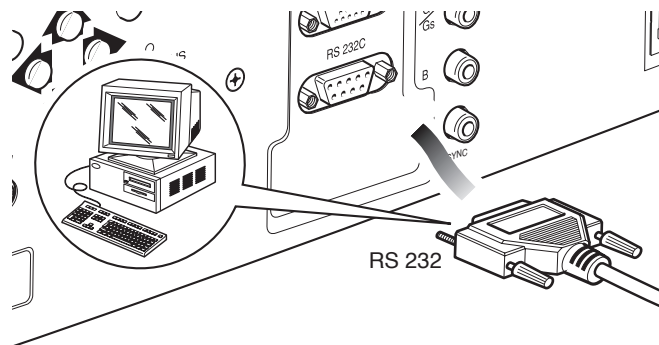


Fig. 20

The projector is equipped with one output (Voltage: 12 Vdc) for motorised projection screen and screen. This 12V output should be connected to the appropriate screen interface provided by the screen manufacturer (Fig. 20).

The +12V output is activated when the projector is switched on (green LED on) and is de-activated when the projector is in stand-by mode (red LED on).

RS232 INTERFACE CONNECTOR

It is possible to control the projector through a personal computer. First, load the appropriate projector control software onto your PC, then simply connect this input to a cable from your PC's RS232 serial port (Fig. 21).

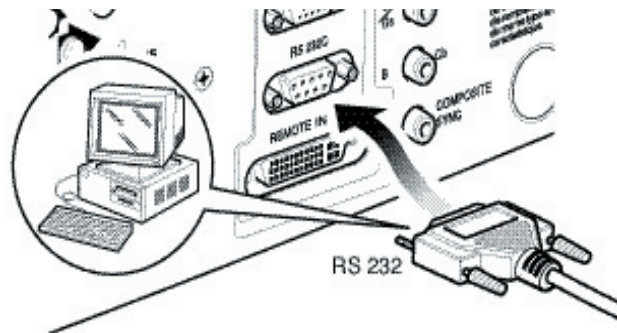
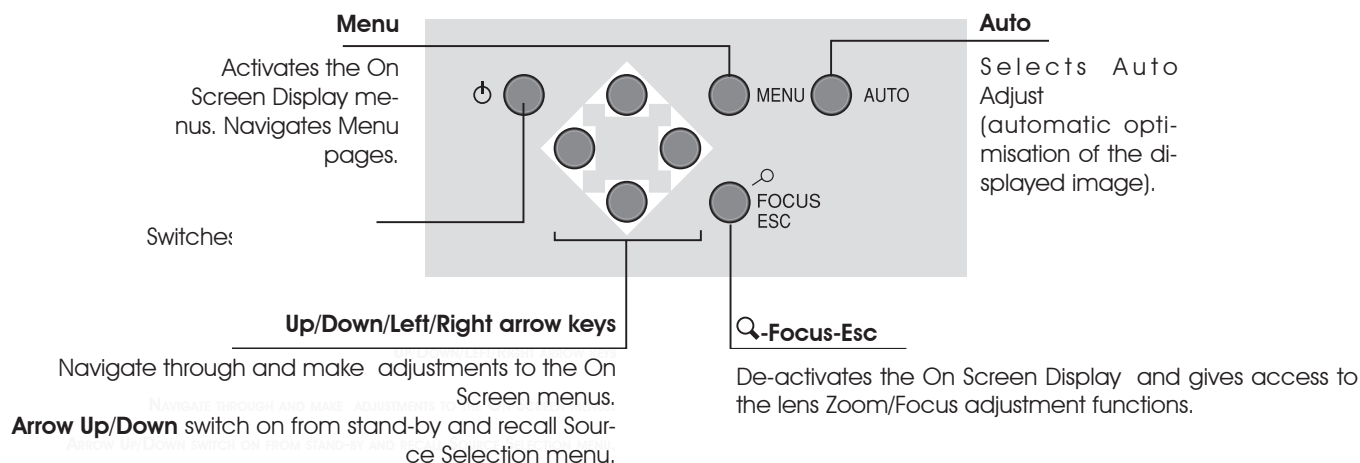


Fig. 21

7 KEYBOARD PAD

Eight push buttons, at the rear of the projector, will allow complete operation without the use of the remote control.



8 REMOTE CONTROL

Insert the batteries, taking care to match the polarity, as indicated in the battery recess of the remote (**Fig. 22**).

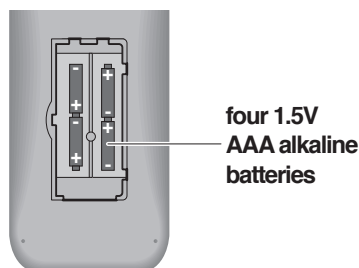


Fig. 22

Change the batteries in the remote control if experiencing difficulty in sending commands to the projector. If the remote control is not to be used for a long period of time remove the batteries. Replace all batteries at the same time; do not replace one new battery with a used battery. If the batteries have leaked, carefully wipe the case clean and

replace with new batteries.

The remote control sends commands to the projector via infrared signals.

It is possible to control the projector by pointing the remote control at the screen; the sensor at the front of the projector will pick up the reflected infrared commands.

(**Fig. 23**).

Avoid placing obstructions between the remote control and the infrared sensor at the front of the projector; this will impair the remote control performance.

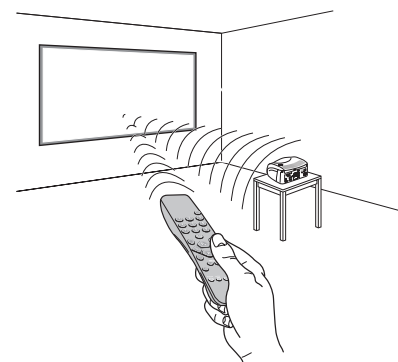


Fig. 23

9 ON SCREEN MENUS

SOURCE SELECTION

The **Source Selection** menu is recalled by pressing the key: **0/AV** of the remote control or the **Up/Down Arrow** key of the keyboard pad. The selected source will be highlighted in yellow. Use **Up** and **Down Arrow** keys to browse sources. **Right Arrow** to select the desired source. Alternatively, use the remote control to directly select the required source (**1** to **8**).

Source Selection	
1	Video
2	S-Video
3	RGBS 15 kHz
4	YCrCb 15 kHz
5	RGBS 32 kHz
6	YCrCb 32 kHz
7	Graphics RGB

When a new source is selected a box appears on the screen with the following indications: selected source, standard video (for video signals), resolution (for graphic signals) and aspect (**Fig. 24**).

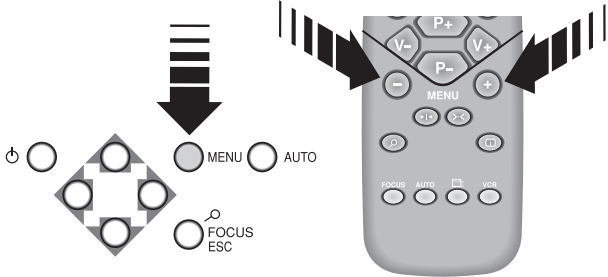


Fig. 24

MAIN MENU

To access the main On Screen Display menu, press the **Menu** key on the keyboard or the key **Menu +** or **Menu -** on the remote control (**Fig. 25**). The main menu is divided into four sections to cover various

adjustments in a practical and logical manner. The on-screen menu layout is dependant upon the chosen input signal so various options may not be applicable, i.e. some typical adjustments to the video signal are not applicable to the graphic RGB signals from PC and viceversa.



PICTURE

This menu features adjustments relating to the projected image quality.

PICTURE

BRIGHTNESS 20

CONTRAST 50

COLOR 50

SHARPNESS 7

FILTER 6

CINEMA MODE ☐Off ☒Auto

VIDEO TYPE ☒Normal ☐OVCR1 ☐OVCR2

PICTURE

BRIGHTNESS 20

CONTRAST 50

COLOR 50

TINT 85

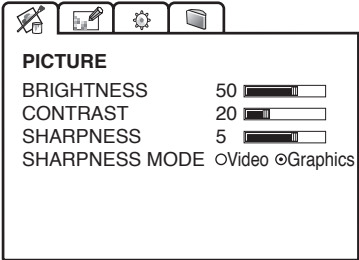
SHARPNESS 7

FILTER 6

CINEMA MODE ☐Off ☒Auto

VIDEO TYPE ☒Normal ☐OVCR1 ☐OVCR2

VIDEO



BRIGHTNESS

Use this control to adjust the image's black level.

COLOR

Use this control to adjust the colour level.

TINT

Controls the purity of the colours, to NTSC coded signal standards. Tint is only applicable to video input with NTSC standard, to RGB 15kHz and YCrCb 15kHz inputs and YCrCb 32kHz (no Ri2).

SHARPNESS

Use this adjustment to increase and decrease the level of picture detail.

RGB

SHARPNESS MODE

It allows to select the type of processing that determines the detail. In progressive or de-interlaced video signals the **Video** option is suggested, with graphic signals from a PC the **Graphic** option is suggested.

FILTER

For video signals it improves the image's horizontal/vertical definition and sharpness.

CINEMA MODE

In **Auto** the de-interlacer recognizes if the video signal is originated from a cinematographic film (resulting from Teleciné with 3:2 or 2:2 Pull Down) and applies an interpolation algorithm optimized for this type of signal. Instead if the video signal does not originate from a cinematographic film, or **Off** is chosen, the de-interlacer applies a "Motion Compensated" algorithm optimized for signals coming from a videocamera.

VIDEO TYPE

Inserts a filter that improves stability of images from video-recorders. To toggle between **Normal** and **VCR** modes, press the **VCR** key on the remote control.

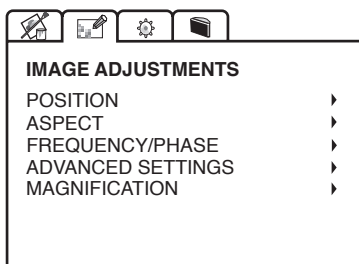
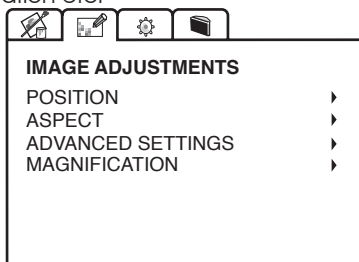
INPUT SIGNALS AND ADJUSTABLE/SETTING ITEMS

ADJUSTMENTS	SOURCE				
	Video S-Video	RGBS 15kHz YCrCb 15kHz	RGBS 32 kHz	YCrCb 32 kHz	RGB Grafico
BRIGHTNESS	•	•	•	•	•
CONTRAST	•	•	•	•	•
COLOR	•	•	-	•	-
TINT	• (NTSC)	•	-	•	-
SHARPNESS	•	•	•	•	•
SHARPNESS MODE	-	-	•	•	•
FILTER	•	•	-	-	-
CINEMA MODE	•	•	-	-	-
VIDEO TYPE	•	•	-	-	-
HORIZONTAL POSITION	•	•	•	•	•
VERTICAL POSITION	•	•	•	•	•
FREQUENCY	-	-	•	•	•
PHASE	-	-	•	•	•

• adjustable/can be set - not adjustable/can not be set

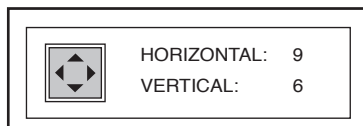
IMAGE ADJUSTMENTS

This menu features adjustments relating to position, aspect ratio and magnification etc.



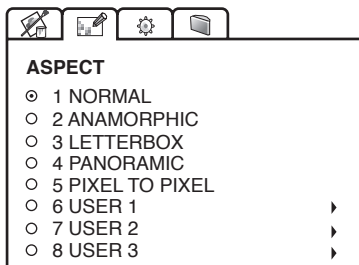
POSITION

Use this adjustment to position the image vertically and horizontally.



ASPECT

Determines the aspect ratio of the projected image. From this menu it is possible to select the aspect ratio by using the numeric keys **1...8** of the remote control.



By repeatedly pressing the  key or by pressing the  and

one of the numeric keys **1...8** of the remote control, it is possible to select the aspect ratio.

Normal

This aspect projects the image occupying the full vertical dimension of the screen and maintaining the correct aspect (4:3 or 16:9).

Anamorphic

This aspect allows to properly visualize a 16:9 image.

Letterbox

This aspect allows to project a 4:3 letterbox image, filling the 16:9 screen and maintaining the correct aspect ratio.

Panoramic

This aspect stretches the 4:3 image slightly cutting the upper and lower parts. It's ideal to project a 4:3 image in a screen of 16:9 aspect ratio.

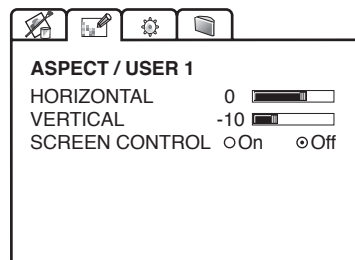
Pixel to Pixel

This aspect projects the signal as it is input without scaling up or down.

Image is projected in the center of screen.

User 1, 2, 3

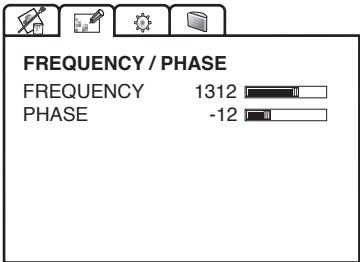
Should you wish to use a format different to those preset, go to **User** menus.



By using the **Horizontal** and **Vertical** adjustments it is possible to select the screen shape of your choice. It is important to keep the relation between height and width so that the correct aspect ratio can be maintained.

FREQUENCY / PHASE

In the case of RGB graphic signals this adjustment is used for synchronization of the RGB image to the number of pixels on the display panel.



RGB

Frequency

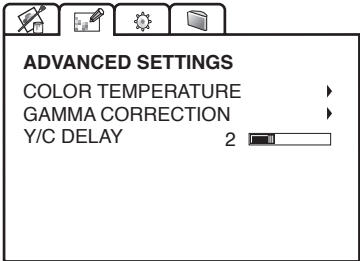
The correct frequency adjustment eliminates vertical band interference.

Phase

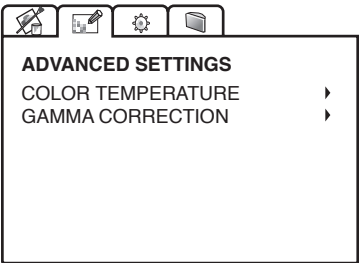
The phase adjustment determines the stability and sharpness of the vertical lines in the projected image.

ADVANCED SETTINGS

Advanced colour settings are accessible via this menu. We recommend the use of these settings only to the experienced user, as their adjustment can seriously affect final image quality.



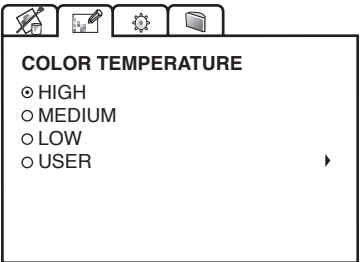
VIDEO



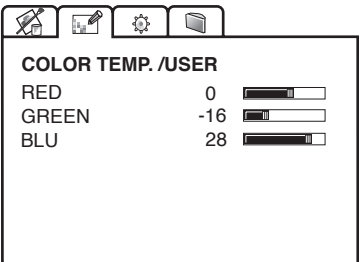
RGB

Colour temperature

Select the colour temperature of the projected image.

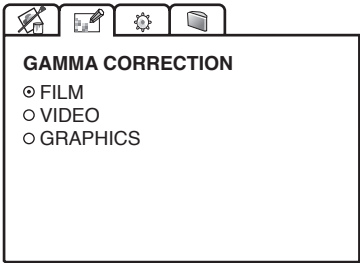


There are three fixed colour temperature settings, which are: **High** (9000÷9500 degrees K), **Medium** (about 6500 degrees K), **Low** (circa 5000 degrees K). The **User** option will allow you to select the colour temperature of your choice.



Gamma correction


Selects the Gamma's correction curve. It determines the projector's response to the grey scale, emphasizing - more or less - the different grades of brightness (blacks, dark, medium, light greys, whites) in the projected image.




Y / C Delay

Use this adjustment in the event of horizontal colour misalignment within the projected image. It is recommended that a colour bar test pattern be used for this adjustment.

MAGNIFICATION

Use this adjustment to magnify the projected image (please note the higher the magnification the poorer the quality of the image). Adjust the level of enlargement using the **Left** and **Right Arrow** (the magnifying lens icon  will appear at the centre of the image).



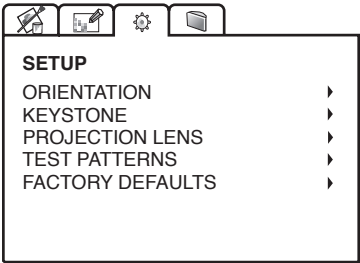
Select  **Pan** (zoom button on the remote control) to choose the area of image to enlarge, using all four arrow keys.



Via remote control, it is possible to alternate between modes, by pressing the  key.

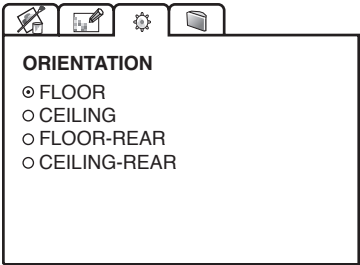
SETUP

The installation menu gives access to features that will allow for correct installation of the projector.



ORIENTATION

Select the option that best describes the installation i.e. desktop front, ceiling front, desktop rear and ceiling rear.



HORIZONTAL / VERTICAL KEYSTONE

To obtain maximum quality of the projected image, we recommend the installation of the projector on a level platform parallel and central to the screen. In the event that the picture is not correctly positioned use the lens shift feature **(Fig. 26)**.

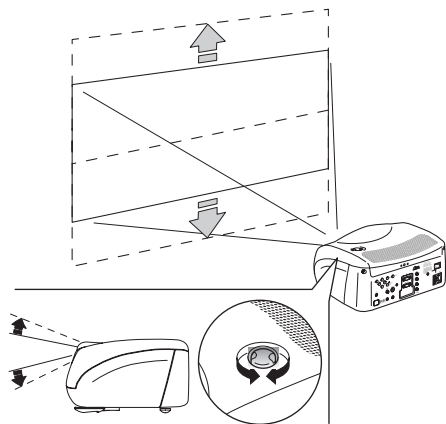
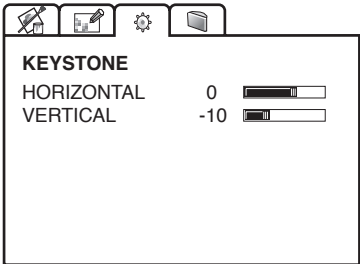


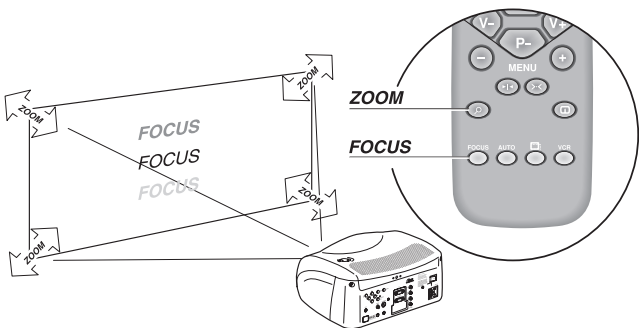
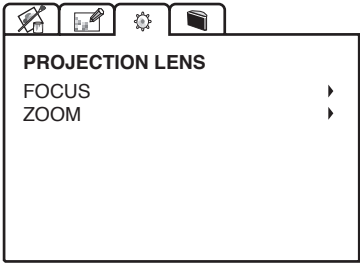
Fig. 26

Should it not be possible to centralize the image by adjusting the lens height, tilt the projector and use the keystone adjustment to restore the projected image to the correct shape.



PROJECTION LENS

To adjust **Focus** and **Size** of the projected image, use the lens settings.

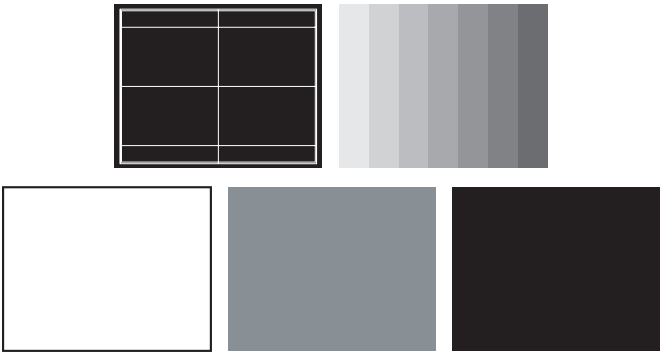


Alternatively, press keys **Focus** and **Zoom** on your remote control, or the key **Focus-Esc** on keyboard pad.

TEST PATTERNS

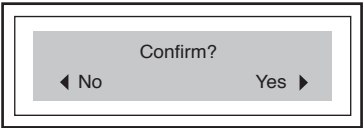
Displays a series of five test patterns, useful for the installation of the projector.

Press **Up** and **Down Arrow** keys to browse pattern.



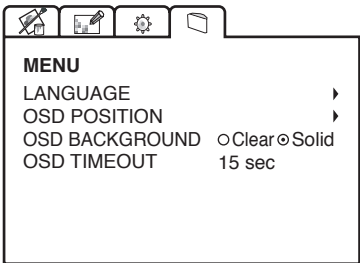
FACTORY DEFAULTS

Reconfigures the projector to original factory settings except Position, Orientation, Y/C Delay, Zoom and Focus.



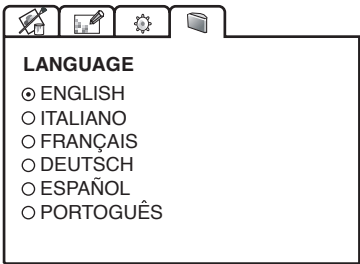
MENU

This menu covers the On Screen Display adjustments.



LANGUAGE

Lists the languages options available for the On Screen Display menus.



OSD POSITION

To position the On Screen Display within the picture area, use the arrow keys (Fig. 27a) or press the 1 to 9 keys on the remote control (Fig. 27b).

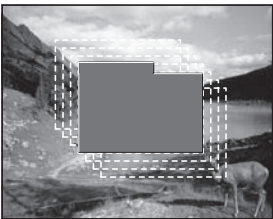


Fig. 27a

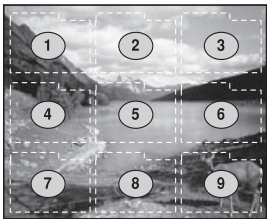


Fig. 27b

OSD BACKGROUND

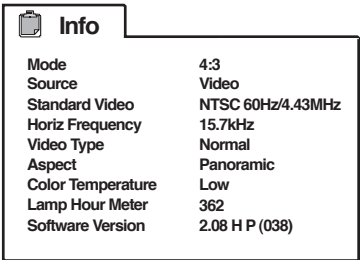
Gives a choice of backgrounds for the On Screen Display.

OSD TIMEOUT

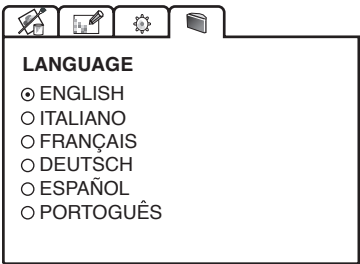
Use this adjustment to set the display time after which the On Screen Display will disappear. **Left** and **Right Arrow** keys set the timing (within a 5-60 second timeframe).

INFO

This function displays the current status of the projector, input type, input frequency, etc.



VIDEO



RGB

QUICK MENUS

The Quick menu allows the adjustment of most of the picture quality controls without recalling the main On Screen menus. Brightness, Contrast, Color, Tint, Sharpness and Filter adjustments appear at the bottom of the screen, one after another, when **Up** and **Down Arrow** keys are pressed.

MESSAGES

The following messages could appear on your screen:

No Signal

The projector does not recognise any signal sent through the selected input.

- Check that the selected input is actually connected to a video or graphic signal.
- Verify compatibility of video/graphic signals with technical specifications of your projector.
- Check the integrity of cables used to connect various sources.

Out of range

Either the resolution or the horizontal/vertical frequency of the input signal is too high.

- Input a signal that is within specifications.

High temperature

The projector detects temperature internally; if it is too high it will switch itself off.

- Check temperature of the room: it must be below 35°C (95°F)
- Check projector air vents on top and underneath the projector: they must be free of obstruction.
- If the problem persists, consult your Dealer.

10 CLEANING AND MAINTENANCE

The projector does not require internal cleaning. There are no user serviceable parts inside the projector. Please refer all service requirements to qualified personnel.

Cleaning the projector's cover:

Use a soft slightly damp cloth. Do not use abrasive cleaners, solvents or other harsh chemicals, as this will damage the finish of the cover. Avoid direct cleaning of the rear panel's screen-printing.

Cleaning the lens:

The lens may be cleaned with a very soft, non-abrasive small brush, in order to remove dust particles. Alternatively, use a soft dry cleaning cloth (of the type used for camera lens cleaning) to remove fingerprints and grease marks.

11 TROUBLESHOOTING GUIDE

No power (Green and red LED are OFF)

- Check the power switch at the rear: it must be in position **I**.
- Check if the power cable has been connected correctly to a working socket.
- Check the power socket fuse, at the rear of the projector.
- Replace the fuse on the mains socket with an identical type (T 3.15A H) (**Fig. 4**).
- Should the problem persist, seek authorised technical assistance.

The lamp is not coming on

- Allow a few minutes pause between switching off and turning on again (from stand-by). This will allow the lamp to cool down sufficiently.
- If the lamp doesn't come on – even though the projector has had sufficient time to cool down – seek technical assistance from your nearest Dealer.

No image

- Check that the selected input is actually connected to a active video or graphic signal.
- Check that the above source actually works.
- Verify compatibility of video/graphic signals with the technical specifications of the projector.
- Check the integrity of cables used to connect various sources

Image is disturbed, unstable or noisy

- Verify compatibility of video/graphic signals with the technical specifications of the projector.
- Check the integrity of cables connecting projector to various sources.
- If the signal source is a terrestrial broadcast (via a VCR) check that the receiving channel has been correctly tuned in and that the aerial system is in good working order.
- Should the problem be present with a signal coming from a video-recorder, ensure that the videotape is an Original "first generation" copy and in good condition.
- Adjust the VCR's tracking control for optimum picture performance. Ensure the VCR mode is active in the Picture menu.

Incomplete image along borders (vertical and horizontal)

- Compare compatibility of video/graphic signals and technical specifications of your projector.
- Press **Auto** (on your remote or keypad) to execute automatic adjustments.
- Adjust the horizontal and vertical position of projected image by selecting **Position** on the **Image Adjustments** menu.
- Adjust the width and height of image, selecting **Aspect** in the

Image Adjustments menu. **Image too dark, too pale or unnaturally coloured**

- Verify compatibility of video/graphic signals with technical specifications of your projector.
- Go to **Picture** menu, select and regulate any of the following, accordingly: **Contrast**, **Brightness**, **Color**, and **Tint**.
- If necessary, reset the **Color Temperature** and **Gamma Correction** (found on the **Image Adjustments / Advanced Settings** menu).

Graphic image with poor quality vertical detail

- Verify compatibility of video/graphic signals with technical specifications of your projector.
- Press **Auto** (on your remote or keypad) to execute automatic adjustments.
- Adjust **Frequency** and **Phase** parameters, found in the **Image Adjustments** menu, to optimise vertical detail of the projected image.

Video Image showing colour misalignment on vertical details

- Verify compatibility of video/graphic signals with technical specifications of your projector.
- Adjust **Y/C Delay** settings in the **Image Adjustments / Advanced Settings** to reduce colour misalignment. For best results use an external colour bar test pattern source.

Remote control does not work

- Check the batteries and for correct polarity.
- Ensure that the area between the infrared sensor (front of projector) and the remote control is free of obstruction.
- Ensure that infrared sensors (front and rear of projector) are not exposed to intense light levels.

12 OPTIONAL ACCESSORIES

You can purchase the following optional accessories at your Dealer:

- Wall/Ceiling Bracket Kit.

Use only original, or **SIM2 Multimedia** approved, accessories.
CAUTION: for ceiling/wall installation, by means of suspension bracket, carefully follow the instructions and safety instructions recommended by the Manufacturer in the bracket's literature.

A TECHNICAL SPECIFICATIONS

OPTICAL

Projection system:	optical engine based on 1 DMD™ chip, sealed housing, dusty proof
DMD™ panel:	resolution 1280x720 pixel
Brightness uniformity:	10% above or below the average
Contrast ratio:	> 3200:1 (full On / full Off)
Projection lens:	zoom, 12 elements AR multilayer coating, motorized focus and zoom, manual elevation
Aperture f#:	2.7 (zoom max) - 3.3 (zoom min)
Picture size:	50-250 inches (diagonal measure)
Aspect ratio:	4/3 and 16/9
Throw ratio: (throw distance: picture width)	1.8:1 - 2.5:1
Focus range:	2.2 - 13.0 m (7' 3" - 42' 8")
Throw Distance:	60": 2.4m - 3.3m (7' 11" - 10' 10") 80": 3.2m - 4.4m (10' 6" - 14' 5") 100": 4.0m - 5.5m (13' 2" - 18' 1")
Keystone adjustment:	up to 26° (optical: ± 8° digital: ±18°)
Lamp:	150 W UHP
Lamp life time:	6000 hours (average value measured in the laboratory under optimal conditions; it can be sensibly reduced by the unit misusing)

ELECTRICAL

Input Signals:	CVBS on RCA/Phono type connector S-VHS on Mini-DIN connector RGBHV on DB15HD connector RGBS / YCrCb on RCA/Phono type connector
Horizontal frequency:	from 15 to 80 kHz (up to to UXGA format @ 60 Hz)
Vertical frequency:	48-100 Hz
Video standards :	automatically selected (PAL B,G,H, I, M,N,60, SECAM, NTSC 3.58, 4.43)
High definition video:	ATSC HDTV (480p, 720p, 1080i)
Graphic standards :	VGA, SVGA, XGA, SXGA, UXGA
Deinterlacer:	Faroudja chip set, DCDi™, 3:2 pull down sequence conversion
Colour temperature:	adjustable from 5000 to 9300 degrees K
Video processor:	DTI, CTI, comb filter, noise reduction. Sharpness, Y/C delay and NTSC tint adjustments
Remote control:	via infrared remote control and via computer through RS232 serial interface
Low Voltage Power Output:	one 12 Vdc output, 100 mA max on jack connectors

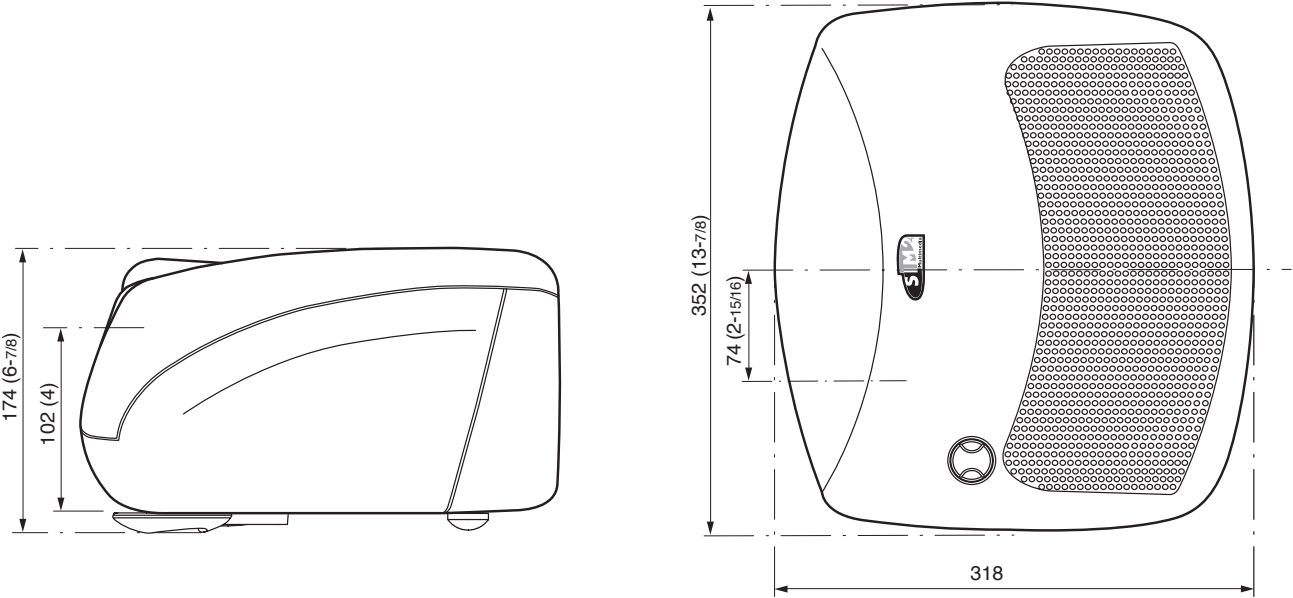
GENERAL

Supply:	from 100 to 240 Vac, -10% +6% tolerance
Frequency:	from 48 to 62 Hz
Consumption:	180 W max
Fuse:	T 3.15A H, 5 x 20 mm
Dimensions of projector:	350 mm x 167 mm x 318 mm (LxHxD) 13.8" x 6.6" x 12.5" (LxHxD)
Weight of projector:	5.0 kg (11 lbs)
Packaging and gross weight:	400 mm x 275 mm x 405 mm (LxHxD) 1' 4" x 11" x 1' 4" (LxHxD) double reinforced carton; expandable anti-shock packaging; gross weight, including accessories: 8 kg (17.7 lbs); recyclable packaging material

ENVIRONMENTAL

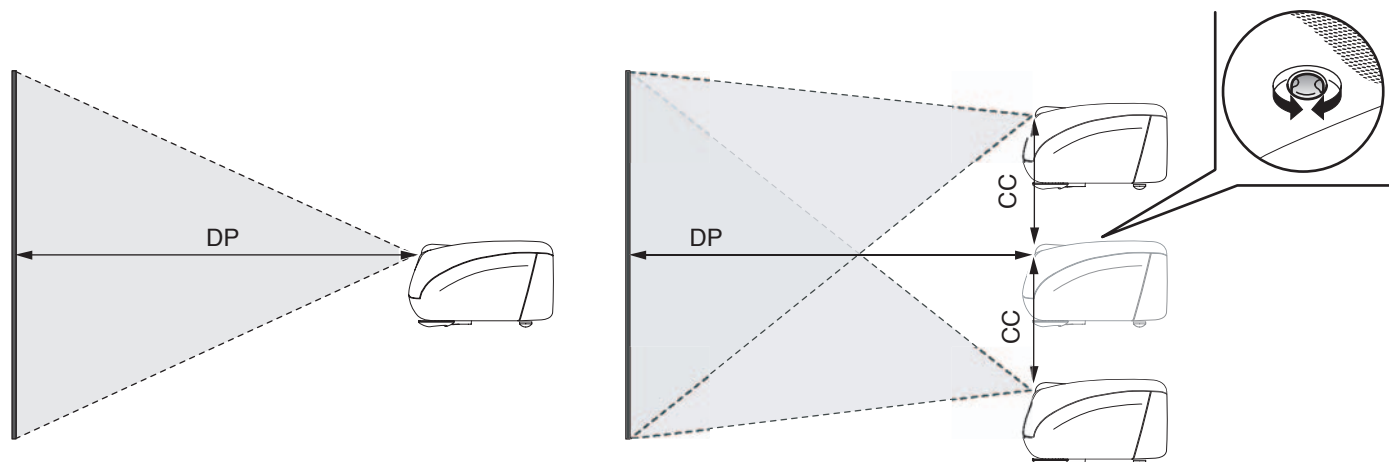
Operation temperature:	0 to 35°C (32° to 95°F)
Transportation temp.:	-10 to 55°C (14° to 131°F)
Storage temperature:	-10 to 55°C (14° to 131°F)
Humidity:	10% to 90% relative humidity non-condensing
Safety:	EN 60950, UL 60950
Transportability:	desktop equipment
Electromagnetic compatibility:	EN 55022 Class B EN 55024 EN 61000-3-2 EN 61000-3-3
Transportation:	IEC 68-2-31, IEC 68-2-32

B DIMENSIONS



C PROJECTION DISTANCES

Follow the table below to determine the optimal projection distance (between the screen and the center of the lens). This will help you to obtain the desired screen size.



PROJECTION DISTANCE TABLE

Screen size (diagonal) in.	Screen width m in.		16/9							
			Min projection distance				Max projection distance			
			min. DP		max CC		max. DP		max CC	
			m	ft. in.	m	ft. in.	m	ft. in.	m	ft. in.
50"	1,1	44"	2,0	6' 6"	0,3	0' 11"	2,7	9' 0"	0,4	1' 3"
60"	1,3	52"	2,4	7' 10"	0,3	1' 1"	3,3	10' 9"	0,5	1' 6"
70"	1,6	61"	2,8	9' 1"	0,4	1' 3"	3,8	12' 7"	0,5	1' 9"
80"	1,8	70"	3,2	10' 5"	0,4	1' 6"	4,4	14' 4"	0,6	2' 0"
90"	2,0	78"	3,6	11' 9"	0,5	1' 8"	4,9	16' 2"	0,7	2' 3"
100"	2,2	87"	4,0	13' 1"	0,6	1' 10"	5,5	17' 11"	0,8	2' 6"
120"	2,7	105"	4,8	15' 8"	0,7	2' 3"	6,6	21' 7"	0,9	3' 1"
150"	3,3	131"	6,0	19' 7"	0,8	2' 9"	8,2	26' 11"	1,2	3' 9"
180"	4,0	157"	7,2	23' 6"	1,0	3' 4"	9,9	32' 4"	1,4	4' 7"
200"	4,4	174"	8,0	26' 1"	1,1	3' 8"	11,0	35' 11"	1,5	5' 1"
220"	4,9	192"	8,8	28' 9"	1,2	4' 1"	12,0	39' 6"	1,7	5' 6"
250"	5,5	218"	9,9	32' 7"	1,4	4' 7"	13,7	44' 11"	1,9	6' 4"

PROJECTION DISTANCE TABLE

Screen size (diagonal) in.	Screen width m in.		4/3							
			Min projection distance				Max projection distance			
			min. DP		max CC		max. DP		max CC	
			m	ft. in.	m	ft. in.	m	ft. in.	m	ft. in.
50"	1,0	40"	2,4	8' 0"	0,3	1' 1"	3,4	11' 0"	0,5	1' 7"
60"	1,2	48"	2,9	9' 7"	0,4	1' 4"	4,0	13' 2"	0,6	1' 10"
70"	1,4	56"	3,4	11' 2"	0,5	1' 7"	4,7	15' 7"	0,7	2' 2"
80"	1,6	64"	3,9	12' 6"	0,5	1' 10"	5,4	17' 7"	0,8	2' 6"
90"	1,8	72"	4,4	14' 4"	0,6	2' 0"	6,0	19' 9"	0,8	2' 9"
100"	2,0	80"	4,9	16' 0"	0,7	2' 3"	6,7	22' 0"	0,9	3' 1"
120'	2,4	96"	5,8	19' 2"	0,8	2' 8"	8,0	26' 5"	1,1	3' 8"
150"	3,1	120"	7,3	23' 11"	1,0	3' 4"	10,1	33' 0"	1,4	4' 8"
180"	3,7	144"	8,8	28' 9"	1,2	4' 1"	12,1	39' 7"	1,7	5' 7"
200"	4,1	160"	9,7	31' 11"	1,4	4' 6"	13,4	44' 0"	1,9	6' 2"
220"	4,5	166"	10,7	35' 1"	1,5	4' 11"	-	-	-	-
250"	5,1	200"	12,2	39' 11"	1,7	5' 8"	-	-	-	-

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